Science

This term in Science we will be looking at seasonal change and know the types of weather associated with the seasons. Children will know there are 4 seasons and be able to know the types of weather associated with the seasons. Children will observe and be able to describe seasonal characteristics, gather and record information.

PΕ

In PE this term we will be focusing on games. Children will learn to play cooperatively and competitively with a partner or team of three. Children will develop their fundamental movement skills and participate in team games, developing simple tactics for attack and defence.

Celebrations around the world

<u>History</u>

In History, we will be exploring toys from today and understand some of the ways in which we find out about the past by identifying different sources. We will learn about toys and historical artefacts from the past and be able to answer questions. We will compare similar toys from different times and compare Victorian toys with modern toys. We will recognise how toys have changed over time and use words relating to the passing of time.

Computing

In computing, children will be looking at online safety and digital literacy. They will know that the internet is accessed all over the world and know some devices that are connect. With support from an adult, children will be able to use the internet to find information.

Art and Design

In Art, we will be considering the works from different cultures. We will learn be able to recognise and name primary and secondary colours. We will mix primary and secondary colours to create secondary colours. We will create a wash to form a background.

Music

In Music, we will be exploring different ways of using our voice. We will understand the difference between our speaking voices, whispering voices, shouting voices, and singing voices. We will developing our singing voices by thinking about pitch and apply this to the songs we learn.

PHSE

This term we will be looking at Health and well being. Through circle times we will develop confidence in talking, listening and thinking about feelings and relationships. Children will develop a vocabulary to describe their feelings to others and simple strategies for managing them.

Religious Education

In RE we will be focusing on Christianity and learning about what Christians believe about God. We will be able to recall features of religious life and practise. We will learn about why Christmas is important to Christians and how they celebrate it.

English

Reading

- Reads simple sentences
- Responds with the correct sounds to known graphemes
- Blends sounds aloud when attempting to read new words
- Re-reads books to develop confidence
- Use picture clues to help when reading simple texts.

Children will be taking part in Guided Reading in class and they will have their own home reading book that suits their reading level to take home to read and return to school everyday.

Phonics

Children will be accessing daily Phonics sessions, appropriate to their ability. We will be following the Letters and Sounds scheme.

Writing

- Compose phrases and sentences orally
- Speak in sentences
- Show an awareness of how full stops are used in writing or reading
- Organise writing correctly
- Sequence short narratives orally and pictorially based on real and fictional experiences

Maths

This term we will be covering Geometry and Number: Place Value (within 20). We will over the following objectives:

- Recognise and name common 2D shapes
- Recognise and name common 3D shapes
- Count to twenty, forwards and backwards, beginning with 0 or 1, from any given number
- Count, read and write numbers to
 20 in numerals and words
- Given a number, identify one more or one less
- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to; more than, less than (fewer), most, least.

Year 1 Curriculum Autumn 2

Celebrations around the



world

Miss Wallace

Miss Teasdale and Miss Thomas

Take a look inside for more information!