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| **Bearpark Art & Design Curriculum for Year 3 & 4 A What are the aims and intentions of this art curriculum?** Key Aims:- In Art & Design we want to give children a wide range of opportunities – anyone can do anything. To ensure all pupils produce creative work. Become proficient in drawing, painting, sculpture and other art, craft and design techniques. Know about great artists and understand the historical and cultural development of their art forms. Evaluate and analyse creative works using the language or art, craft and design. |
| **Term** | **Topic** | **Knowledge & Suggested Artists/Designers/Architects** | **Skills** | **Vocabulary** | **Assessment** |
| Autumn 1 | Greeks**PATTERN** | Use the work of artists like Paula Scher | * I can continue to develop a sketch book with annotations.
* To use tessellation.
* I can compare the work of different artists.
* I can use a range of brushes to create different textures, pattern and effects in painting.
 | Shape, Form and Texture |  |
| Spring 1 | Romans**PRINTING** | Look at Artists Frida Kahlo and Edward Munch | * Include increased detail within work.
* Use roller and ink printing.
* Blend two or three colours when printing.
* Introduce Geli Printing.

` | Pattern, Composition Shape, Form, and Texture |  |
| Summer 1 | Landscapes**SKETCHING** | Introduce work by artists such as Joseph W Turner and David Hockney | * I can experiment creating mood, feeling and movement.
* I draw accurate drawings of people.
* Experiment with different tones using graded pencils.
* I can use scale and proportion.
 | Colour, Line, Space, Scale, Proportion and Mood. |  |